



### About the game

*Moss Destruction is a tough-as-a-nail rogue-lite, twin stick action shooter, with a well-balanced ranking up system and sweet, hand-crafted visuals.*

### Features

- Tackle the hordes of exotic creatures through 3 unique worlds of isometric levels!
- Play as the hero of your choice through the challenging adventure!
- Rank up! Install Mech-Tech upgrades as suits your playstyle best for each run!
- Experiment with unknown tech! With the temporary power-ups and upgrades randomized per run and the procedurally generated levels, no two runs are the same!
- Collect and spend Krysol in the shop to gain permanent upgrades for your mech!
- Select your weapon of choice from an arsenal of guns!
- Battle over 50 diverse enemies, each with their own mechanics!
- Defeat humongous bosses in strange lands among fast paced action!
- Beat your own score and share it with the community! With its ever toughening loops, Moss Destruction provides a demanding challenge for the best of players!
- Enjoy the sweet and crispy, hand drawn artstyle and full controller support!
- Feature of the future: a co-op mode will be added to the game

### Story

*The Mossorian Empire is dying. A once flourishing civilization having spent their ever joyful days in perfect photosynthesis has now been pushed to the brink of extinction. Their undisturbed prosperity has given birth to envy and hatred in the hearts of the neighboring folks who have sworn destruction of the Mossorians. With their forces allied, the enemy have prepared a vicious plan to annihilate the Empire and with the completion of their DieSun Sphere around the Mossorians only sun, the fate of a race will be sealed forever. Hope is but the last thing to die, for a handful of fearless Moss-warriors are ready to stand up to the challenge. Hopping into their battle mechs, these reckless heroes serve as the last line of defense for the Mossorian Empire. Can they stand against the joined forces of evil? Will they defeat them and save their own kind? That is yet up to you to answer!*

### Platforms

*Moss Destruction is currently in open beta phase for the PC and is later planned to release 2019 Q2 on Nintendo Switch and XboxOne. PS4, iOS and Android releases TBD. Drop us a line to get first hand information about release dates.*

### Check out the gameplay here

<https://youtu.be/sbh11uobME>

<https://youtu.be/iksHE6jRPQ4>

### Downloadable content

[Moss Destruction Logos](#)

[Moss Destruction GIFs](#)

[Moss Destruction Screenshots](#)

[Moss Destruction Arts](#)

### Links to visit

[Moss Destruction links](#)

[SwG Home](#)

*The team at Shotgun with Glitters put an enormous amount of effort into creating a well balanced upgrade system in Moss Destruction, and an overarching room for improvement for the player. The depth of the game lies in the replay value provided by the randomly pulled upgrades and power-ups for each run, the procedurally generated levels and the limitations of how many permanent upgrades the player can take on each run.*

### About the Creators

*Shotgun with Glitters is a small, independent team of game enthusiasts of varying backgrounds, and skills of many fields. Our common drive is to create diverse and entrancing game-worlds, providing a one-of-a-kind experience - just like the games we enjoyed playing as kids. Creative thinking is integral in our studio. We love the weirdest ideas, cling on to those eccentric enough and shape them until they form a coherent plan. We believe that success lies in loving what you do day-by-day and we appreciate that we don't merely have a job to do, but a passion to pursue.*

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### Monetization Permission

*The contents of Moss Destruction is allowed by the developers to be published through video broadcasting services for any commercial or non-commercial purposes. Monetization of videos created containing assets from the game is legally and explicitly allowed by Shotgun with Glitters.*